

Chair Report
Assets & Infrastructure Committee Meeting 10-02-2022

Welcome to the First A&I committee meeting for 2022.
With New Zealand currently being in the 'Red' setting with regards to COVID, today agenda shows that our capital work & renewals program carry's on regardless, and is extensive.

As was raised during our Council meeting in January pressure on supply and costs are increasing and are going to create challengers for Council to continue to deliver our Assets & Infrastructure works program, as per our LTP.
Adding to these pressures are the unbudgeted expenses for repairs to our roading network from damage due to weather events such as the damage reported in today's agenda due to the weather event in December 2021, estimated at \$800,000.

Although we have pressure on costs and the ability to deliver our capital works program, I believe we must continue to push on regardless of Central Governments local body reforms, including 3 Waters.

We have committed to the people of the Rangitikei by way of the Marton water strategy, to deliver a better/consistent water quality, as well as the Marton to Bulls waste water pipe line to remove treated waste water from the Tutaenui Stream and the Rangitikei River.
Work also continues on upgrades to Council owned buildings, to meet earthquake prone building standards, as well as to meet the future needs and expectations for our growing district population.

We will need to reconsider our budgets and funding for these projects, but not lose sight of the reasons why we need to deliver them.

I have recently had a conversation with Cr Gordon re the condition of a couple of our un-sealed roads in the north of the district. I have suggested he raise this under the roading section of today's agenda.

This conversation leads me to thinking, what is the process of condition assessment for these roads, how often are they assessed and how are works prioritized?

I look forward to your input during today's meeting as we plan meet the significant challenges ahead.

Dave Wilson
Chair